

Sven-Erik Neve

Personal Details

Address Ifflandstraße 2
10179 Berlin
Germany

E-mail address me@seneve.de

Education and Qualifications

- 10/2005 to 09/2007 **Game Artist (GA)**
Games Academy GmbH, Berlin, Germany
- 08/1992 to 06/2002 **Abitur (A-levels)**
Immanuel-Kant-Schule, Neumünster, Germany (Grammar School)
Majors: English and Geography

Professional Experience

- 05/2007 to 06/2007 **Freelance CG Artist**
Bogengang GmbH, Berlin, Germany
- 07/2002 to 06/2005 **Bundeswehr (German Federal Armed Forces)**
Branch of Service: Fernmeldetruppe EloKa (Corps of Signals)
Rank: Hauptgefreiter (NATO code OR-3)
- 04/2005 to 06/2005 **IT Help Desk, Technical Support**
Kiel, Germany
- 10/2004 to 04/2005 **Driver and Security Soldier**
Kabul, Afghanistan
- 10/2002 to 10/2004 **IT Help Desk, Technical Support**
Kiel, Germany
- 07/2002 to 09/2002 **Basic Training**
Nienburg/Weser, Germany



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Project Experience

1 year *Below & Beneath*

A 3D action adventure with role-playing elements
Final exam of the Game Artist (GA) education
→ Models, textures and rigs of two creatures

6 months *Agôn*

A team-oriented science fiction fighting game
Second semester of the Game Artist (GA) education
→ Model, texture and rig of one of the two main characters

6 months *Alice Vs. 50 Orcs*

An action-filled casual game reviving *Space Invaders*
First semester of the Game Artist (GA) education
→ Model, texture, rig and animations of the heroine

Language Skills

German Mother tongue

English Fluent, both written and spoken

Software Skills

Graphics Autodesk Maya, 3ds Max and Mudbox, Adobe Photoshop and Pixologic ZBrush

Office Microsoft Word, PowerPoint and Excel

Version control Subversion and Perforce

Special Skills

MEL scripting

Rigging with Autodesk Maya

Proficiency with Trinigy Vision engine and tools

Personal Interests

Jogging, reading, cooking and - playing games